Forwarding-Loop Attacks in Content Delivery Networks

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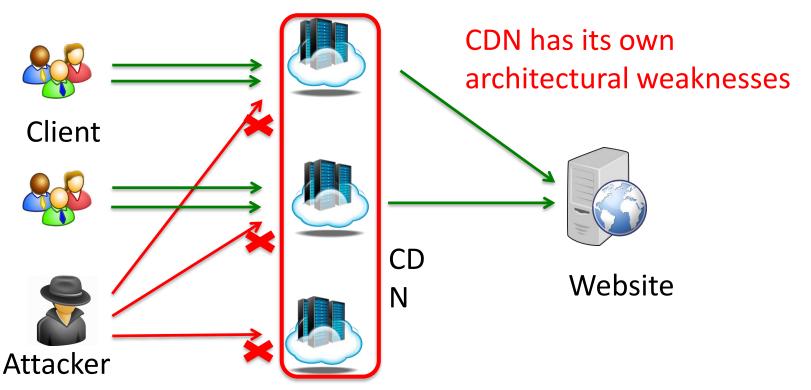
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Content Delivery Networks

- CDN is now an important Internet infrastructure, it is a popular solutions for:
 - Performance, Security(WAF), Availability(anti-DDoS)

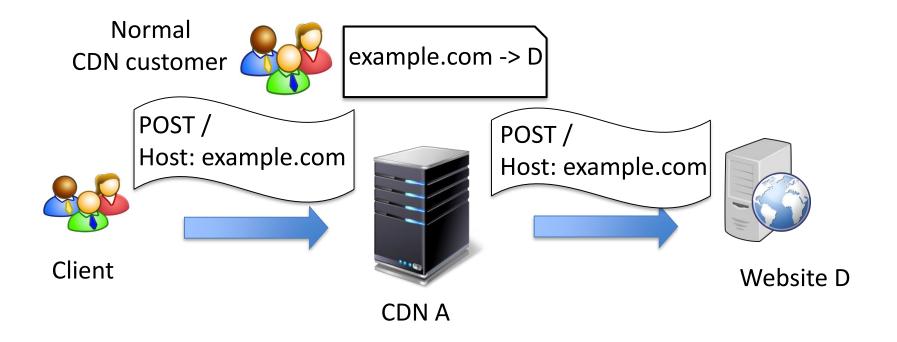


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Our work

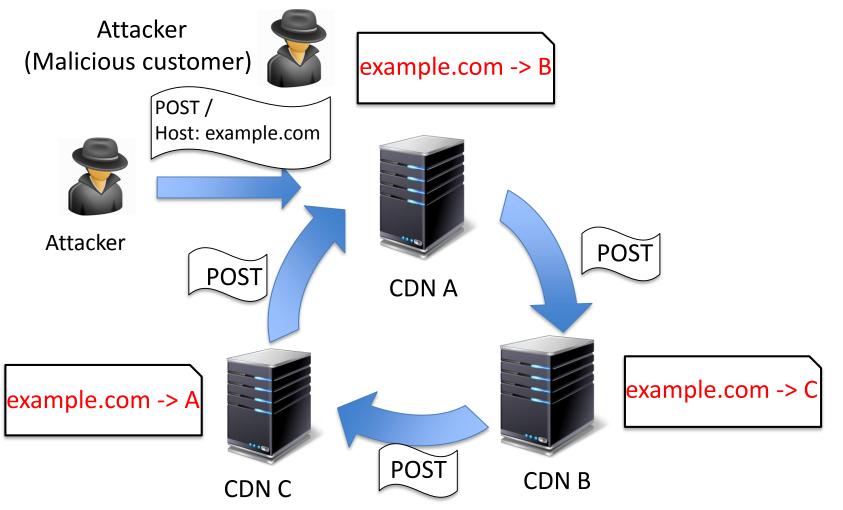
- We present "forwarding loop" attacks that threaten CDN availability.
- We measured 16 popular CDNs and find all of them are vulnerable to such attacks.
- Vendors have acknowledged the problem and are actively addressing it.

The normal forwarding process of CDNs



Customer controls forwarding rules of CDNs

Conceptual view of a forwarding-loop attack



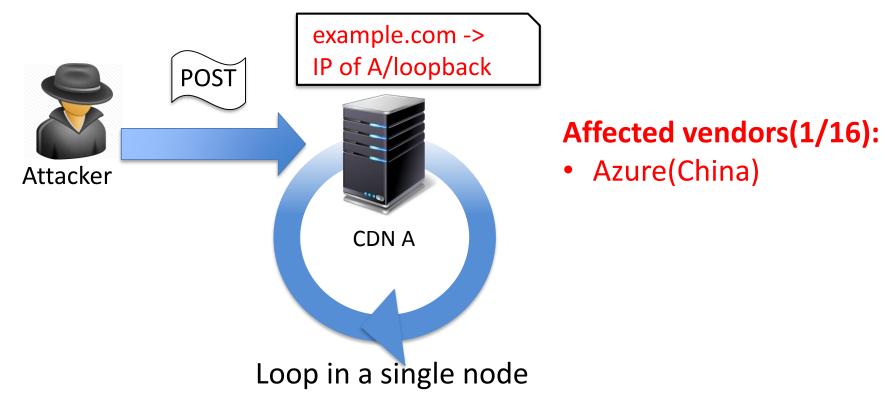
- Malicious customers can manipulate forwarding rules to create loop
- Amplification -> consume resource -> potentially DoS

Practicality of forwarding-loop attacks

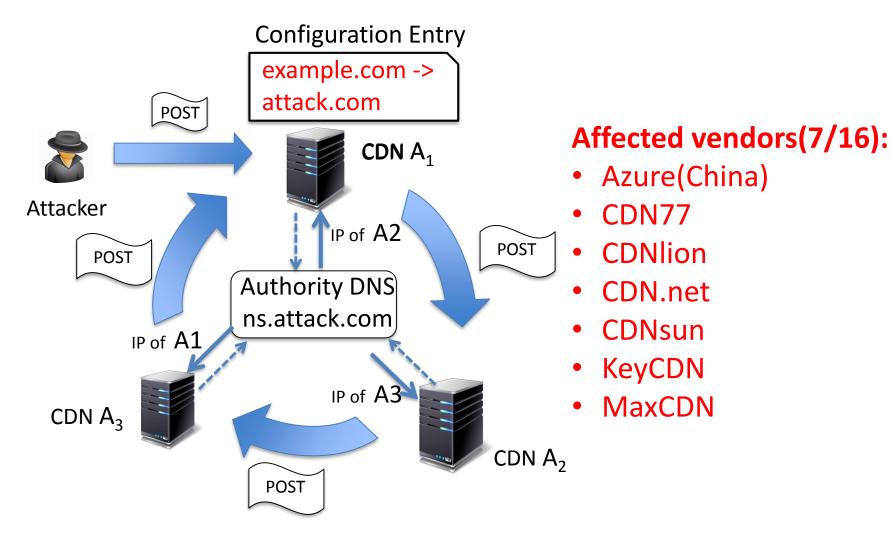
- Cost
 - All 16 CDNs provide free or free-trial account
- Anonymity
 - 11/16 CDNs only require an email address
- Some CDNs agreed this attack is severe
- Next we describe 3 types of looping attacks, and 3 factors for enhancing the loop
 - Self loop, intra-CDN, Inter-CDN
 - Abort-forwarding, Streaming, gzip bomb

Self loop



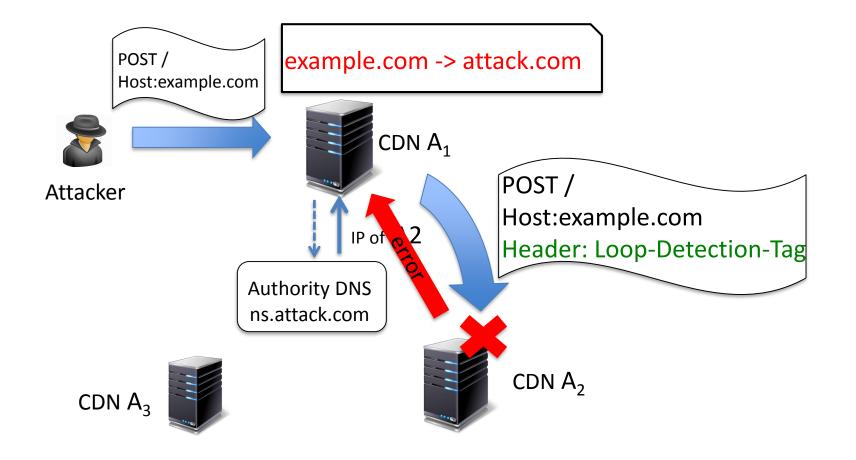


Intra-CDN loop



Loop among multiple nodes within one CDN

Loop Detection by CDNs



Current Defenses

Use headers to tag processed requests

Loop-Detection Headers are different

CDN Provider	Loop Detection Header	CDN Provider	Loop Detection Header
Akamai	Akamai-Origin-Hop	CloudFlare	X-Forwarded-For CF-Connecting-IP
Alibaba	Via	CloudFront	Via
Azure(China)		Fastly	Fastly-FF
Baidu	X-Forwarded-For CF-Connecting-IP	Incapsula	Incap-Proxy-ID
CDN77		KeyCDN	
CDNlion		Level3	Via
CDN.net		MaxCDN	
CDNsun		Tencent	X-Daa-Tunnel

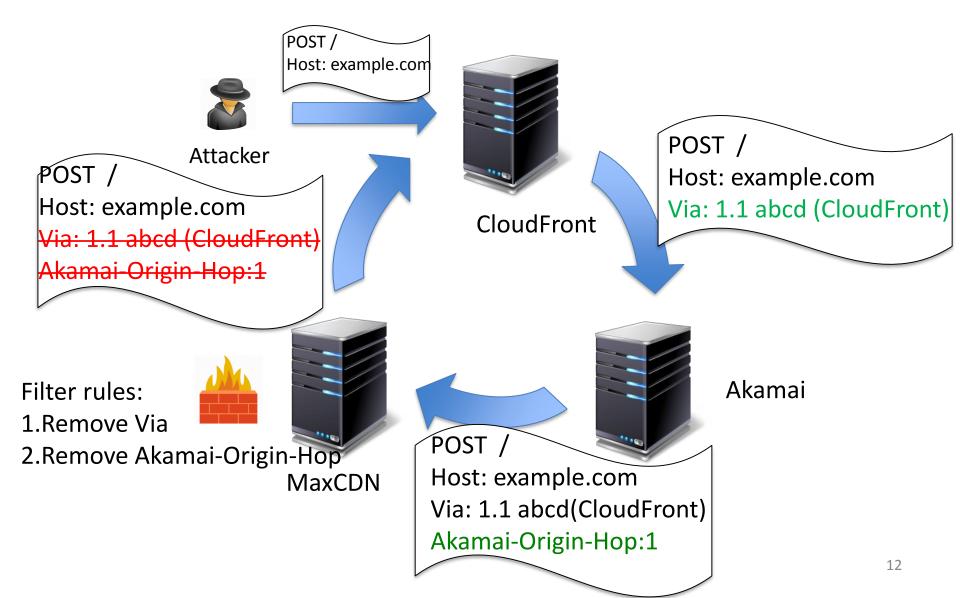
RFC 7230 recommends to use Via header for loop detection

Bypassing CDN defenses

- Chain loop-aware CDNs to other CDNs that can be abused to *disrupt* loop-detection headers
- Abusive features provided by CDNs:

CDN Provider	Reset	Filter
CDN77	Via	
CDNlion	Via	
CDN.net	Via	
CDNsun	Via	
Fastly		No-self-defined
MaxCDN		Any

Inter-CDN loops:

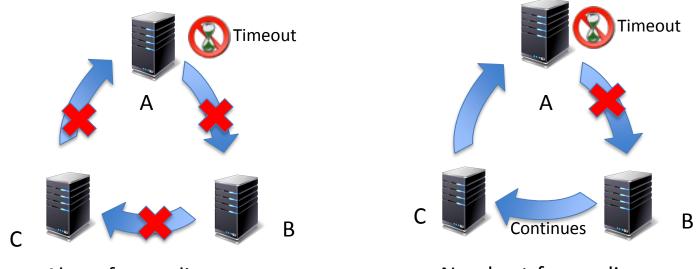


Can a loop last indefinitely ?

- Limitation on header size might terminates a loop
 - All CDNs limit header size;
 - some CDNs increase header size when forwarding a request;
 - Filtering and reset behaviors can bypass such limitation
- Timeout might also terminate a loop
 - A careful attacking plan can avoid this effect.

Handling timeout



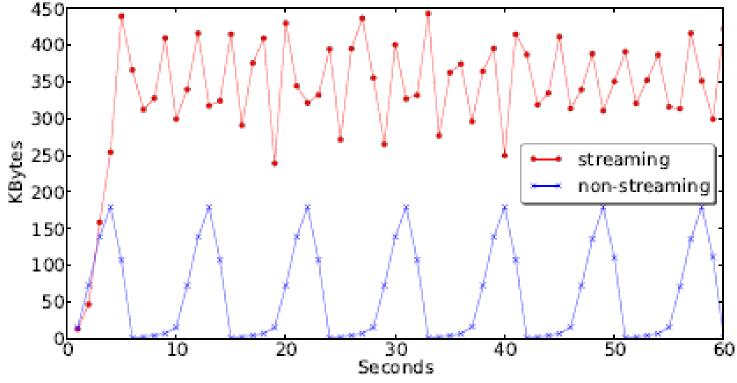


Abort-forwarding

No-abort-forwarding

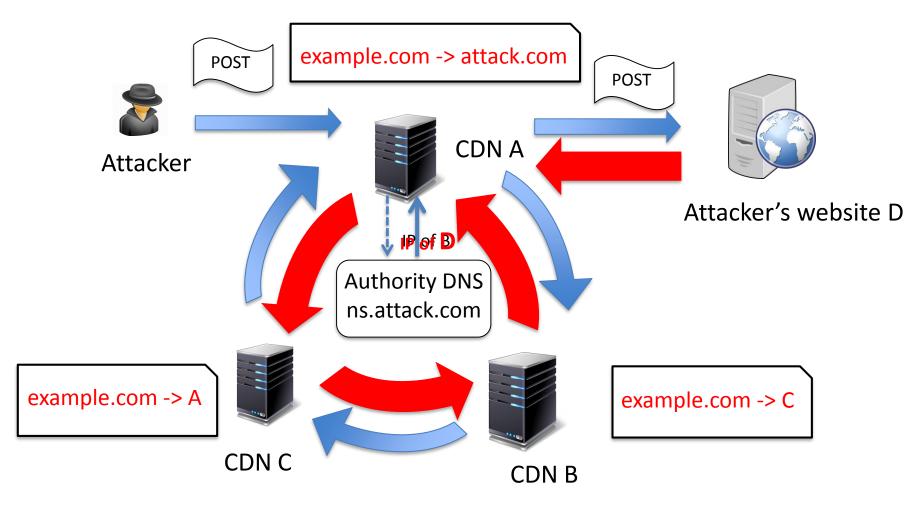
- Experiment
 - A request loops for 5+ hours among CloudFlare, MaxCDN, CDN77 and our control node

How to enlarge attacking traffic?

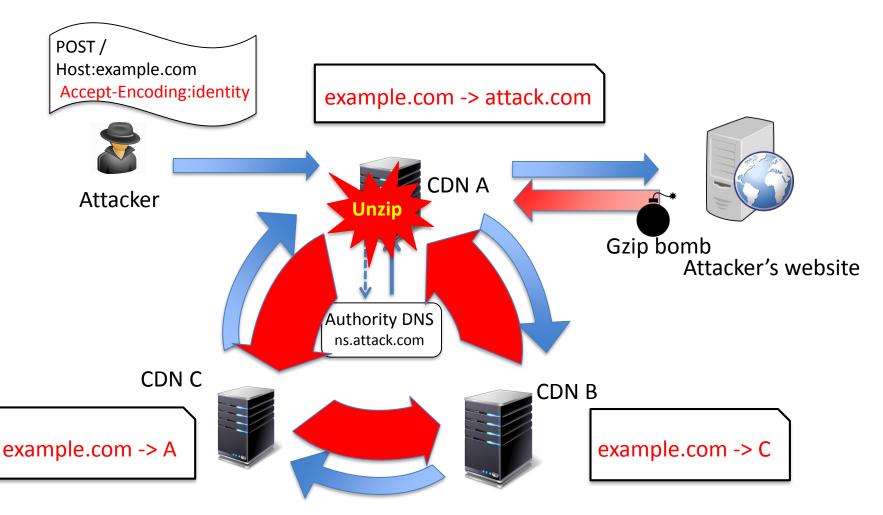


- Streaming loop
 - faster speed -> overlap -> higher traffic
 - All nodes need to support streaming
 - 7/16 CDNs support request streaming, all CDNs support response streaming

"Dam Flooding" attack: streaming loop with response



Enhance streaming loop with gzip bomb



- 3 CDNs can be used to uncompress gzip bombs
- Total Amplification Factor = Loop Amplification * Gzip Bomb Amplification(~ 1000)

Defenses

- Unifying and standardizing a loop-detection header,
 - -Via as recommended by RFC
- Interim defenses, independently
 - Obfuscating self-defined loop-detection headers
 - Monitoring and rate-limiting
 - Constraint on forwarding destination

CDN Vendor Feedback

- CDNs are actively addressing it
 - CloudFlare and Baidu implemented Via header
 - CDN77 and CDNsun will change to not reset Via
 - Verizon (Edgecast) agreed the problem is serious
 - Tencent evaluates as high risk
 - Fastly actively discussed defenses with us
 - Alibaba are intreseted in interim defenses

Summary

- A variety of implementation issues make forwarding loops a potentially severe attack vector
- A case that highlights the danger of allowing cross-organization, user-controlled (untrusted) policies without centralized administration
- How to enforce standard compliance, especially when global coordination is needed

Acknowledgement



Thank you!